



stephanie liu

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Experience

Amazon Kiro / Amazon Q Developer UX Designer II

April 2023 - June 2026 / NYC

- Led visual design for **Kiro on the Web**, an AI-powered cloud web application that specializes in autonomous and spec-driven software development
- Enabled the Web design team to generate engineering-ready prototypes faster by creating a custom design system plugin
- Collaborated with product and engineering partners to design how agentic thinking is exposed to users depending on workflow type across the product suite

- Led design for **Amazon Q**'s AI coding plugin, collaborating with PM and engineering to launch a new agentic experience that executes shell commands inline and writes and modifies code across VS Code, JetBrains, Visual Studio, and Eclipse
- As UX lead for extensions, created a shared Figma design system and led office hours and design review for 25+ AWS service teams building integrated experiences
- Partnered with AWS Cloudscape to develop generative AI components and patterns used across AWS, including streaming image/code generation, progressive loaders, and avatars.
- Enabled enterprise companies to subscribe their organizations to the Amazon Q product suite for its 2024 service launch by collaborating on a cross-organization initiative with AWS Identity
 - Worked closely with principal designers, engineers, and researchers to disambiguate a highly complex subscription onboarding process with 12 different user personas
 - Drove alignment in a series of UX-led stakeholder reviews across two organizations, presenting everything from robust user flow diagrams in FigJam to high-fidelity mockups

Amazon CodeCatalyst Dev Ops Platform UX Designer / Intern

Internship (May - July 2020) Full-time (July 2020 - April 2023) / Seattle, WA

- Iterated rapidly with a core team of engineers and PM to prototype an experimental AI-powered code editor driven by natural language prompts
- Spearheaded a visual redesign of **CodeCatalyst**'s design language and worked with a senior visual designer to conduct 26 usability sessions focused on light/dark mode preferences and accessibility
- As an intern, owned design and user research, leading a team of engineers and product from requirements to implementation on a code search experience on a new software development platform

RIT Magic Spell Studios UI/UX Designer and Research Assistant

Feb 2019 - Dec 2020 / Rochester, NY

- Funded by a federal research grant, worked on a design team to launch **Ex-Out** — a live mobile app, website, and open-source Figma Community aimed at countering violent extremism through social campaign building
- Redesigned software company Cortera's **Zembles** web app, improving B2B sales through vetted sales recommendations

Skills / Tools

Product Design • Design Systems • Visual Design • Interaction Design • Prototyping • User Research • Generative AI
Figma • Sketch • Cursor • Adobe Creative Suite • UserTesting.com • Cinema4D

Education

BFA in New Media Design at Rochester Institute of Technology (RIT)

Class of 2021 • Honors Program and Dean's List

Extra

Figma for Education Panelist 2022 • Graphic Design USA Winner 2020 • Jazz Vocalist • Hot Pot Enthusiast